GIVEN – Pre-conditions for a test

WHEN – Steps taken to achieve the target of the test. Click here, type there, etc. Some kind of interaction

THEN – Result of the test. Should contain expected and actual result. Expected results come from the SRS (Software Requirements Specifications)

Create face dummy github accounts. Register accounts on mailinator.com (or https://www.guerrillamail.com/) for github. Edit repo settings and add colaborators, enter the usernames to send invites. Open the mail in mailinator.com and accept the invites. Then with main account -> Issues -> New Issue -> Assignees. Maybe the guest account has to confirm the assignment?

User story:

As a <type of user>, I want <some goal> so that <some reason>.

User story:

<https://trello.com/>

Wherever I find search/get forms, try any naughty strings.

For Unit Testing, create new Visual C# Unit Test Project.

Manage NuGetPackages => Selenium.Support & Selenium.ChromeDriver

<https://github.com/PetarDimitrov86/SoftUniQA/tree/master/SeleniumTest>

<https://developers.google.com/chart/interactive/docs/quick_start>

For Notepad++ add cucumber/gherking syntax highlighting. Then create file with extension .feature to enable coloring:

https://github.com/famished-tiger/gherkin-highlighting